

DELIVERABLE

Software and protocol releases - v.3

Deliverable number	D2.6
Deliverable name	Software and protocol releases - v.3
Work package	WP2
Lead partner	RS
Contributing partners	LIU, IMEC, CON, POS, CIRC, UHAM, FAS, LIND, TEXON, REIA
Deadline	2025-02-28
Dissemination level	Public
Date	2025-02-28



Funded by
the European Union

PROJECT INFORMATION

Project summary

Circular economy aims at reducing value loss and avoiding waste, by circulating materials or product parts before they become waste. Today, lack of support for sharing data in a secure, quality assured, and automated way is one of the main obstacles that industry actors point to when creating new circular value networks. Together with using different terminologies and not having explicit definitions of the concepts that appear in data, this makes it very difficult to create new ecosystems of actors in Europe today. This project will address the core challenges of making decentralized data and information understandable and usable for humans as well as machines. The project will leverage open standards for semantic data interoperability in establishing a shared vocabulary (ontology network) for data documentation, as well as a decentralized digital platform that enables collaboration in a secure and privacy-preserving manner.

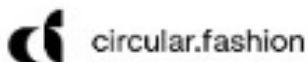
The project addresses several open research problems, including the development of ontologies that need to model a wide range of different materials and products, not only providing vertical interoperability but also horizontal interoperability, for cross-industry value networks. As well as transdisciplinary research on methods to find, analyze and assess new circular value chain configurations opened by considering resource, information, value and energy flows as an integral part of the same complex system. Three industry use cases, from radically different industry domains, act as drivers for the research and development activities, as well as test beds and demonstrators for the cross-industry applicability of the results. The developed solutions will allow for automation of planning, management, and execution of circular value networks, at a European scale, and beyond. The project thereby supports acceleration of the digital and green transitions, automating the discovery and formation of new collaborations in the circular economy.

Project start date and duration

1st of June 2022, 36 months

Project consortium

No	Partner	Abbreviation	Country
1	Linköping University	LIU	Sweden
2	Interuniversitair Micro-Electronica Centrum	IMEC	Belgium
3	Concular Ug Haftungsbeschränkt	CON	Germany
4	+Impakt Luxembourg Sarl	POS	Luxembourg
5	Circularise Bv	CIRC	The Netherlands
6	Universitaet Hamburg	UHAM	Germany
7	Circular.Fashion Ug (Haftungsbeschränkt)	FAS	Germany
8	Lindner Group Kg	LIN	Germany
9	Ragn-Sells Recycling Ab	RS	Sweden
10	Texon Italia Srl	TEXON	Italy
11	Rare Earths Industry Association	REIA	Belgium



Document Reference

Project acronym	Onto-DESIDE			
Programme	Horizon Europe			
Grant agreement number	101058682			
Project URL	https://ontodeside.eu/			
EU Project Officer	Giuseppina LAURITANO			
Project Coordinator	Name	Eva Blomqvist	Phone	+46 13 28 27 72
	E-mail	eva.blomqvist@liu.se	Phone	
Project Manager	Name	Svjetlana Stekovic	Phone	+46 13 28 69 55
	E-mail	svjetlana.stekovic@liu.se	Phone	+46 701 91 66 76
Deputy PC	Name	Olaf Hartig	Phone	+46 13 28 56 39
	E-mail	olaf.hartig@liu.se	Phone	
Deliverable name	Software and protocol releases - v.3			
Deliverable number	D2.6			
Deliverable version	V3.0			
Deliverable nature	Other			
Deliverable level	Public			
Due date	2025-02-28			
Delivery date	2025-02-28			
Keywords	Software, Deployment, Platform, Integration			

Document Change Log

Version	Date	Description	Authors	Checked by
0.1	12.05.2023	Initial draft	Mikael Lindecrantz	
0.2	25.05.2023	Added summary and conclusions	Mikael Lindecrantz	Ben De Meester, Eva Blomqvist, Teresa Oberhauser
0.3	30.05.2023	Updated RML description, integration architecture and added section on versioning	Mikael Lindecrantz, Ben De Meester, Robin Keskisärkkä	Eva Blomqvist
1.0	30.05.2023	Updated based on review comments by CIRC and final comments by PC.	Mikael Lindecrantz, Eva Blomqvist	Teresa Oberhauser
1.1	14.05.2024	Started to restructure the document to address survey comments by project partners	Mikael Lindecrantz	
1.2	15.05.2024	Added section on test and demonstrations	Mikael Lindecrantz	
1.4	16.05.2024	Added appendices	Mikael Lindecrantz	
1.5	17.05.2024	Added conclusions	Mikael Lindecrantz	
1.5	22.05.2024	Internal review feedback		Maria Alejandra Leon Aguirre
1.6	23.05.2024	Adjusted according to internal review	Mikael Lindecrantz	
1.7	15.01.2025	Restructuring of document headings	Mikael Lindecrantz	
1.8	29.01.2025	Updated the ontology section	Mikael Lindecrantz	
1.9	06.02.2025	Updated section on requirements	Mikael Lindecrantz	
2.0	18.02.2025	Updated section on the open circularity platform	Mikael Lindecrantz	
2.1	20.02.2025	Minor updates and clarifications due to feedback	Mikael Lindecrantz	
2.2	21.02.2025	Updated with data formats and revised conclusions	Mikael Lindecrantz	

Document Approval

Version	Date	Name	Role in the project	Beneficiary
0.3	30.05.2023	Teresa Oberhauser	Internal Reviewer	CIRC
1.0	30.05.2023	Eva Blomqvist	Project Coordinator	LIU
2.0	30.05.2024	Maria Alejandra Leon Aguirre, Teresa Oberhauser	Internal Reviewer	CIRC
1.6	31.05.2024	Eva Blomqvist	Project Coordinator	LIU
2.2	24.02.2025	Maria Alejandra Leon Aguirre	Internal Reviewer	CIRC
2.3	28.02.2025	Eva Blomqvist	Project Coordinator	LIU

Contents

Abbreviations	5
1 Introduction	6
1.1 Objectives of the deliverable	6
2 Integration and validation	7
2.1 Validation data	7
2.2 Test cases and demonstrations	8
2.2.1 Requirements produced by the industry use cases	9
2.3 Versioning of releases	9
2.3.1 Beta releases	9
3 Methodology	10
3.1 Value network design	10
3.2 Functional and non-functional requirement engineering	10
3.2.1 Generalisation of requirements cross use cases	11
3.3 Ontologies	11
3.4 Open circularity platform	11
3.5 Digital twins of circular value networks	12
4 Technical Infrastructure	13
4.1 Open circularity platform	13
4.1.1 Solid	14
4.1.2 User interface	14
4.2 CEON - The Circular Economy Ontology Network	15
Conclusions	17
Appendices	19
A Integrated releases of the Onto-DESIDE platform	19

Abbreviations

Abbreviation	Explanation
MfM	Multi-Flow Metabolism
CEON	Circular Economy Ontology Network
RDF	Resource Description Framework
RML	RDF Mapping language
UI	User Interface
URI	Uniform Resource Identifier
WP	Work Package

1 Introduction

This deliverable is the third and final version of a compiled set of instructions on how to work with the delivered methodology from WP5, the ontologies delivered by WP3, and the open circularity platform delivered by WP4. Together these artefacts form the Onto-DESIDE prototype, which has been released in a new version in each of the three project iterations. In addition to this, the use-case descriptions developed in WP6 have been used as input to generalize instructions relevant to modeling circular value networks in the setting of the project infrastructure.

This deliverable is intended to be used as a source of documentation for setting up the technical infrastructure used by the Onto-DESIDE project, so that it is reproducible for someone that aims at setting up a similar environment. The ambition is to provide easy to use instructions that will enable further uptake of the technologies used.

1.1 Objectives of the deliverable

The main objectives of this deliverable are to:

- Provide an integrated framework and documentation that describes how the different components of what is delivered in Onto-DESIDE fits together.
- Document software, data, as well as sharing protocols used in the project.

In this final version of the deliverable, the main focus is on how the integrated results of the project integrates as a whole. This document will not attempt to reproduce already existing documentation from the work packages themselves, but merely point to such material.

2 Integration and validation

Integrating the components of the software platform of Onto-DESIDE is visualized at a high level in Figure 1. Starting with the user interaction layer, this is the point of interaction for all users of the platform. There is the possibility of querying the CEON ontology directly but that use case is not seen as part of the integrated setup from an end-user perspective. The possibility of querying the CEON ontology directly will be used in the project to validate and verify the ontology itself, as well as to validate and verify data-mappings that are used to fulfill the requirements of the respective industry use-cases.

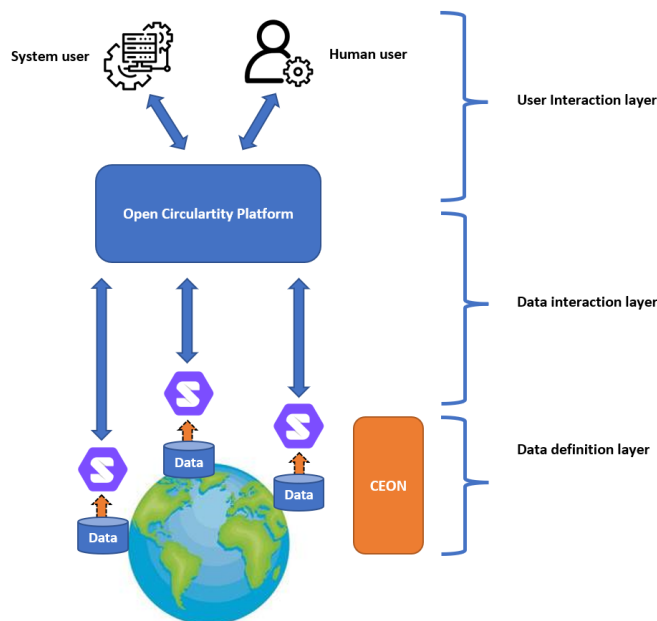


Figure 1: High-level overview of the integrated flow of the software platform for Onto-DESIDE

The data definition layer is represented by the CEON ontology which acts as the common data model across the distributed heterogeneous data sources. The data interaction layer is to be seen as a distributed network of existing data sources which are annotated with the CEON ontology, so that they can be interpreted as linked data sources. These data sources and the data therein should conceptually be seen as residing with the organization or individual that owns the data. Using the Solid protocols allows to interact with these resources in a secure way. The Open Circularity Platform in turn uses the Solid protocols, interacting with this data in a secure way.

2.1 Validation data

For the purpose of validating the use case scenarios within Onto-DESIDE we will make use of real industry data provided by the industry partners of the project. This data come in various formats and schemas and are not harmonized, rather it should represent the raw real-life view of the data that would be available when collaborating in the way described by the use-cases. To operationalize the data it will be mapped to the CEON ontologies using RML and made available through the Open Circularity Platform.

The industry data used for validation are part of the 6.4 deliverable of the Onto-DESIDE project, this is a **non-public** deliverable and is thus not readily available for download. For any inquiry's regarding this data, please

reach out to the project coordinator at Linköping University¹. The data used in the project are divided into these categories:

- **CSV**² Comma-separated values (CSV) is a text file format that uses commas to separate values, and newlines to separate records. A CSV file stores tabular data (numbers and text) in plain text, where each line of the file typically represents one data record. Each record consists of the same number of fields, and these are separated by commas in the CSV file.
- **XML**³ Extensible Markup Language (XML) is a markup language and file format for storing, transmitting, and reconstructing data.[2] It defines a set of rules for encoding documents in a format that is both human-readable and machine-readable.
- **JSON**⁴ JSON (JavaScript Object Notation, is an open standard file format and data interchange format that uses human-readable text to store and transmit data objects consisting of name–value pairs and arrays.

Data in the above formats have been used and mapped using RML in files serialised to disk as well as communicated over an API.

2.2 Test cases and demonstrations

Validation and verification of functionality of the integrated platform have been done using the data provided by industry partners in the three use cases in the project. Figure 2 illustrates the complete overview of how technologies, methodology and data are used for validating the platform.

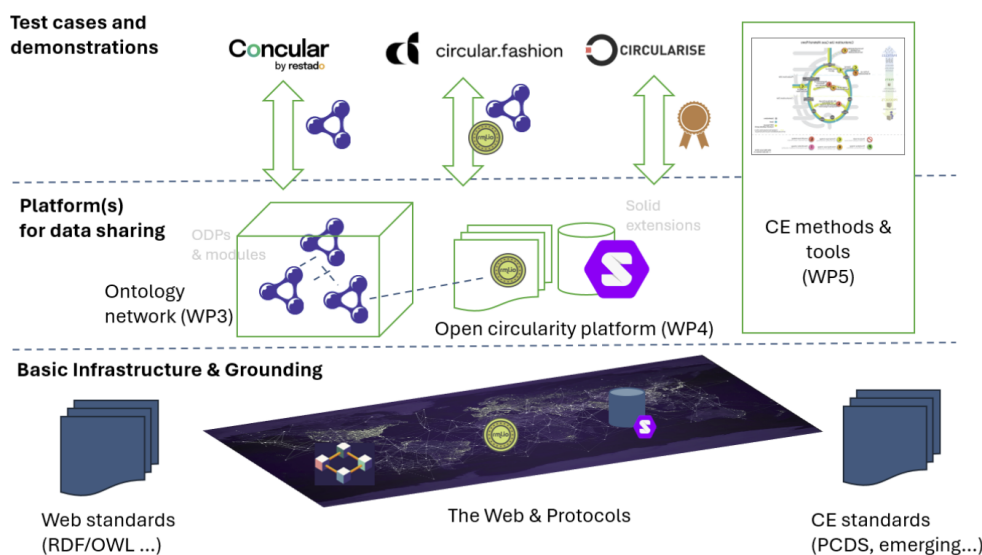


Figure 2: High-level overview of the integrated stack for demonstrating the platform functionalities through test cases.

¹<https://liu.se/medarbetare/evabl45>

²<https://www.rfc-editor.org/rfc/rfc4180>

³<https://www.w3.org/TR/xml/>

⁴<https://www.ecma-international.org/publications-and-standards/standards/ecma-404/>

2.2.1 Requirements produced by the industry use cases

For the design and implementation of the software stack of the Onto-DESIDe project, each of the three industry use cases have provided requirements that aim at fulfilling their needs in terms of functionality. These requirements were firstly documented as user stories and given a unique identifier, these stories were then detailed in WP3 for the ontology development, and in WP4 for the platform development. To conclude the work, all the validations done on the platform were connected back to the specific requirements. This provides traceability and a good overview of what requirements have been implemented.

The most current version of the requirements can be found on the Onto-DESIDe website at:

https://ontodeside.eu/wp-content/uploads/2022/12/Onto-DESIDe_Deliverable_D2.1_v1.1_final.pdf

2.3 Versioning of releases

Releases are iterations of the Onto-DESIDe repositories that can be packaged and made available for download and use. The project uses semantic version numbering for releases following the pattern:

MAJOR.MINOR.PATCH

- **Major** releases (e.g. going from version v1.1.0 to version v2.0.0) indicate changes that significantly alter functionality or might break backward compatibility
- **Minor** releases (e.g. going from version v1.0.2 to v1.1.0) indicate a change of functionality. This can be any functionality change or new functionality but should not break backward compatibility
- **Patch** releases (e.g., going from version v1.0.1 to version v1.0.2) indicate bug fixes or trivial updates

Semantic versions are released by creating the corresponding Git tag in the GitHub web interface, which adds a marker to a Git commit that signifies that it is meaningful in some way, and then this is marked as a release. Each new release should be accompanied by release notes:

- A **major** release should contain a list of removals, a list of additions, and instructions on how to upgrade from the previous version (if needed)
- A **minor** release should contain a list of changes and usage details
- A **patch** release should contain a list of bugfixes

All releases of the integrated platform of Onto-DESIDe can be found in appendice A.

2.3.1 Beta releases

It is sometimes useful to be able to publish a release before all the features are developed and tested. In these cases, the use of semantic versioning still applies; however, the release should be tagged with the 'beta' suffix. In the GitHub web interface, the new tag name (e.g., 'v.1.0.0-beta') is defined and then the radio button 'Set as a pre-release' is set prior to publishing the release. When the release has been tested, a new release without the beta suffix is created.

3 Methodology

Firstly we reintroduce the reader of the overall project research methodology, in terms of the three project iterations, and their steps. The overall process can be illustrated as in Figure 3, where each project iteration consists of a needs & requirements analysis steps, followed by research & development, and concluded through evaluation & validation, e.g. in our use cases.

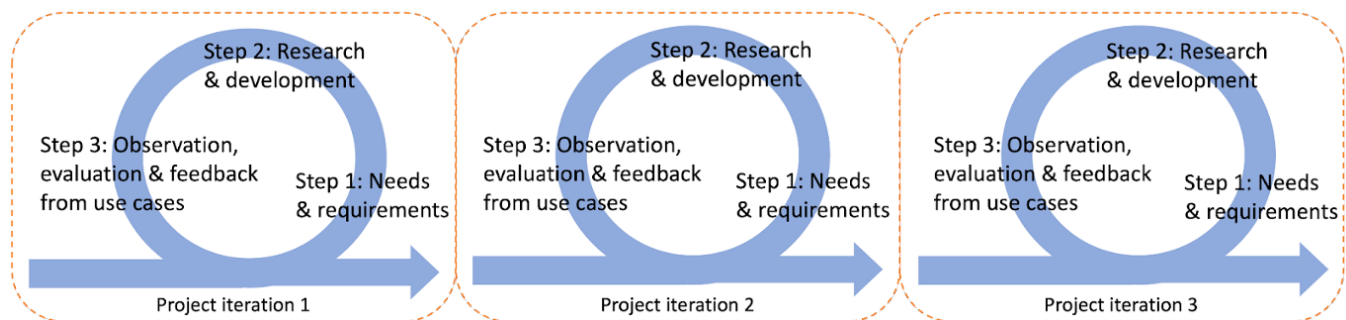


Figure 3: The overall research process of the project, conducted in three iterations.

Specifically for D2.4 through to D2.6 we rely on deliverables from WP2, WP3, WP4, WP5 and WP6 in synthesising a coherent outline of how the results interlink, and could be applied for usage both in our evaluation phase (step 3 above), as well as outside the project and after the project has concluded.

In terms of methods and infrastructure, the Onto-DESIDE project consists of four parts;

- Circular value network analysis and design
- Functional and non-functional requirement engineering
- Ontology design and development
- Open circularity platform

All these parts fit together in creating both an methodological framework, as well as the technical infrastructure for developing, extending, and using an ontology network for the circular economy domain. Following are a short description of each part, together with references to detailed documentation.

3.1 Value network design

To explore circular potential using a formalized method the Onto-DESIDE project is making use of the Multi-Flow Metabolism model developed by Fenna B. et al [1] in guiding stakeholder discussion's and documenting the outcome, taking into account the material-, energy-, information- and value-flows that are seen as dimensions of a circular economy ecosystem. The MfM model have been used to visualise and formalize the three use-cases in the project. The result of using this model and the underlying theory are documented and described in detail in deliverable D6.1, D6.2 and D6.3 ⁵ from WP6 and D5.1 from WP5⁵.

3.2 Functional and non-functional requirement engineering

As an intermediate step towards designing an ontology network and building the open circularity platform, the concept of user stories is used to move from user stories described using the Multi-Flow Metabolism design,

⁵<https://ontodeside.eu/results/>

towards more verbose textual descriptions of requirements from the perspective of different actors. The concept of user stories and how they are applied in the context of Onto-DESIDE is described in detail in the D2.1, D2.2 and D2.3 deliverables⁵.

Non-functional requirements describe operational capabilities of a system and constraints and attempt to improve its functionality. These are basically the requirements that outline how well it will operate including things like speed, security, reliability, data integrity, etc. Non-functional requirements applicable to the Open Circularity Platform are detailed as part of the 2.1 deliverable from WP2⁵. In addition, a specific focus is put on ethical requirements, which has been outlined in D8.1, and will be followed up in the yearly ethical reviews of the project.

3.2.1 Generalisation of requirements cross use cases

While requirements should be firmly grounded in observation or other empirical investigations, in order to develop ontologies and a data sharing platform that is generic and independent of industry domains, they also need to be sufficiently generic. Based on the top-down perspective of CE captured in the circularity requirements as well as the industry domain-specific requirements from each use case analysis in D6.1-3, a set of general requirements was constructed.

More concretely, based on the initial set of needs (D6.1-2) and requirements identified in dialog with the use cases in D2.1-2, further analysis and detailing in WP3, WP4 and WP5 during the first and second, and final third project iteration uncovered common themes that are present for all the use case domains. The resulting implementation in the Circular Economy Ontology Network (CEON) and the Open Circularity Platform (OCP) represent a generalization over the use cases in terms of common functionalities that are needed by all of them to operate in a circular context, and they all relate to the CE needs as outlined in the CE requirements of D2.4 and D2.5.

3.3 Ontologies

Ontologies are used in several fields, both in philosophy and humanities, as well as a technology to achieve semantic interoperability of data in computer science. For the purpose of the Onto-DESIDE project, the notion belonging to computer science is used, where an ontology is defined as an "explicit specification of a conceptualization" [3]. An ontology in computer science is an artefact that consists of a formal structure that explicitly defines the concepts and relations between concepts existing within some domain, or related to a specific application. To design an ontology, requirements need to be developed, turning the user stories in D2.1 and the use case descriptions in D6.1 into ontological requirements. The requirements process and methodology used are described in detail in the 3.1 deliverable⁵ of WP3. Further results, i.e. the first version of the ontology network itself was delivered in D3.3.

3.4 Open circularity platform

Semantic interoperability and ontology-based data documentation are essential enablers for large scale digital Circular Economy but not enough in itself. Semantically described data also needs to be put into use, in automated processes. To facilitate the open collaboration needed to automate processes, Onto-DESIDE introduces the concept of digital twins in the context of circular economy. Digital twins, built upon a shared vocabulary – i.e. defined in an ontology network – are reusable as templates for a certain type of circular value network, and could at minimal effort be shared with a different set of actors or used within a different industry domain to instantiate new value networks.

Technically, the digital twin concept will be implemented as an open circularity platform using existing and

emerging Web technologies, such as RML[2] for semantically annotating and mapping heterogeneous data sources, Solid⁶ for building decentralised applications based on Linked Data principles, and incorporating validation and verification methods⁷ that provide proofs of data authenticity. The technologies and methods used are described in detail in deliverable 4.1⁵ of WP4, and software was released in its first version in D4.4.

RML is used to annotate existing data sources with the ontologies designed within Onto-DESIDE. This translation layer decouples the partner's existing IT systems from the open circularity platform and thus lowers the barrier of adoption. Existing resources describing how to use and apply RML (and its human-friendly syntax YARRRML) will be used, and further enriched to provide the necessary knowledge to the project partners and others beyond the project⁸. The Solid protocols allow for interoperable secure interaction between (human and machine) client applications on the one hand and data sharing services on the other hand. The open circularity platform can thus be seen as the combination of client applications, data sharing services, and the interactions between them. Existing resources describing how to use Solid will be used and further enriched to provide the necessary knowledge to the project partners and others beyond the project⁹.

3.5 Digital twins of circular value networks

To facilitate open collaboration in a data driven circular economy the Onto-DESIDE project suggest a new entity to conceptually think of a circular collaboration in terms of a digital twin of circularity. The concept of digital twins has been put to use for many use cases and in many industries and the fundamental theory behind the concept is not a new thing. But, the idea of constructing digital twins of circular value networks, with the value network defined by an ontology, in this case the CEON ontology, expand on the idea of what a traditional digital twin is.

In the context of the Onto-DESIDE project we frame the digital twin concept as being the digital representation supporting the physical flows in the real world. Think of it as the digital plumbing that is needed to be put in place for materials to be able to move and transform.

If digital twins are built upon shared ontologies, i.e. the ontology network, once defined, their blueprints are also reusable as templates for a certain type of circular value network, and could be shared with a different set of actors or used within a different industry domain to instantiate new value networks.

A central part of Onto-DESIDE are three industry use cases, these use cases are to be seen as prototypes of digital twins of circular value networks in that they are a combination of physical objects and real world actions, supported by a digital infrastructure built up by the CEON ontology and the Open Circularity Platform.

⁶<https://solidproject.org/TR/>

⁷<https://www.w3.org/TR/vc-data-model/>

⁸<https://rml.io/yarrml/tutorial/getting-started/>

⁹<https://github.com/CommunitySolidServer/tutorials/blob/main/getting-started.md>

4 Technical Infrastructure

To setup and extend frameworks and technical architecture used in the Onto-DESIDE project there are a number of components that underpin the development pipeline. For both the Open Circularity Platform and the ontology development, all development is done in public repositories on GitHub. Further instructions detailing how to contribute and use different releases of the deliverables are published in the read-me of the respective repository.

4.1 Open circularity platform

The setup of the Open Circularity Platform is made reproducible by relying on Docker containers¹⁰ and Docker Compose¹¹ for setting up the network that represents the Solid-based decentralized data sharing platform locally. This setup is not to be seen as a complete setup of the platform as that will vary based on what data sources and systems are integrated. The setup presented here is based on the needs of the use cases and the corresponding validations of project requirements that need to be performed.

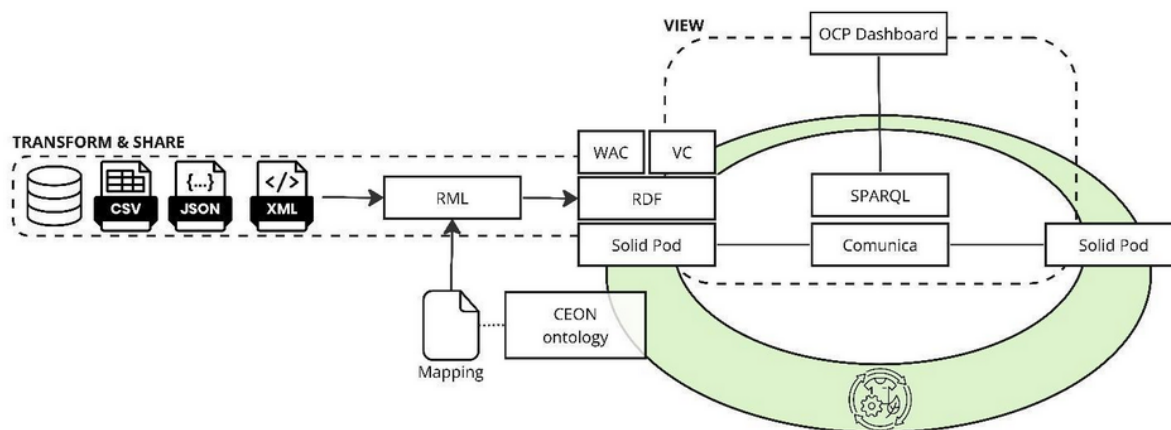


Figure 4: Diagram visualizing the complete open circularity platform, The Open Circularity Platform transforms heterogeneous source data to verifiable RDF according to an ontology, through a mapping defined in RML. This data is shared securely using Solid specifications and queried using SPARQL in a federated manner. A Proof-of-Concept demonstrator provides an end-user view. (c.f. D4.1 and 4.4).

Within the open circularity platform, the following components are spun up:

- Multiple data providers each publishing their data behind a secure access layer using Solid pods
- A Web client providing a Web UI to execute queries on these Solid pods
- A Firefox container providing a means to browse the Solid-based data-sharing platform

During setup, an administrative user generates and loads RDF¹² structured data into a Solid pod. Then an end user accesses the platform using a browser on localhost using port 5800, which provides access to the data-sharing platform. Within the emulated browser, the user navigates to the Comunica webclient¹³ (<http://webclient>) which provides a set of predefined queries to run on the Solid pods.

¹⁰<https://www.docker.com/resources/what-container/>

¹¹<https://docs.docker.com/compose/>

¹²<https://www.w3.org/TR/rdf11-primer/>

¹³https://comunica.dev/docs/query/getting_started/setup_web_client/

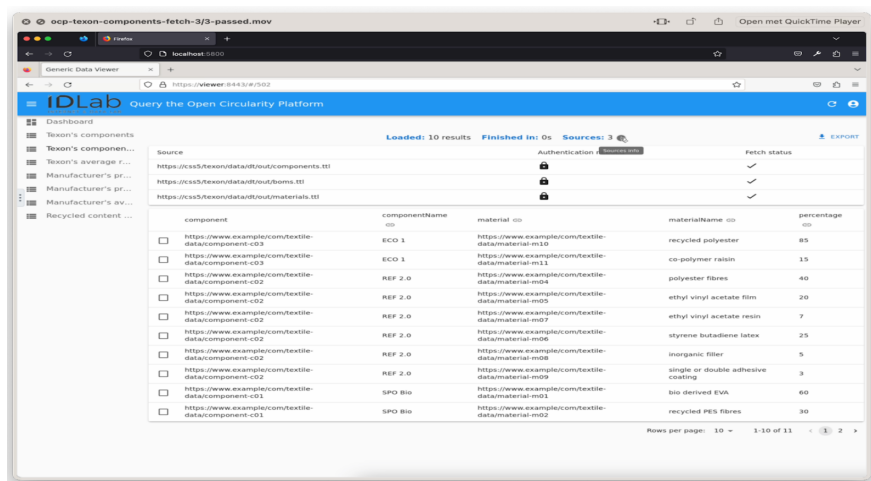
4.1.1 Solid

The Solid ecosystem encapsulates a set of W3C standards and tools, based upon the Linked Data Principles¹⁴, taking authentication and authorization into account, and aiming towards a sustainable Web and decentralized data-ecosystem. By separating data from logic, services and applications become federated views on top of a set of distributed data pods, and service providers no longer need to centralise all data themselves. In Solid, decentralisation does not only pertain to where data is stored, but also to every other component within the Solid ecosystem. To provision the (verifiable) RDF data through an infrastructure that enables technical interoperability between diverse systems and allows actors to be in control of their data, the platform leverages several components of the Solid ecosystem:

- **Identity in Solid: WebID.** Users, organisations, services, and applications of the decentralized data-sharing platform need to be unambiguously identifiable.
- **Authentication in Solid: Solid-OIDC.** To establish trust between actors, authentication is required to verify the identity of each party.
- **Authorization in Solid: WAC.** Access Control defines which data can be accessed by what or whom.
- **Resource management in Solid: LDP.** When separating data from applications, strict protocols need to be in place to manage resources. Basic data manipulation is described by the Linked Data Platform (LDP) specification, where actors can manage and operate on both binary data (e.g., PDF files) and semantically annotated linked data (e.g., RDF graphs).

4.1.2 User interface

The Open Circularity Platform is meant to be a platform that will enable data sharing and as a consequence, end-user facing interfaces or graphical design are not top priority. These are important and critical for services based on the platform to be adopted but the focus of the project are to establish the fundamental infrastructure to build upon. For the validation of the use-cases, an end user facing interface to query distributed RDF data has been developed.



The screenshot shows the IDLab Query the Open Circularity Platform interface. The main content area displays a table with 10 results. The table has columns for component, componentName, material, materialName, and percentage. The results are as follows:

component	componentName	material	materialName	percentage
https://www.example.com/textile-data/component-c03	ECO 1	https://www.example.com/textile-data/material-m10	recycled polyester	85
https://www.example.com/textile-data/component-c03	ECO 1	https://www.example.com/textile-data/material-m11	co-polymer rayon	15
https://www.example.com/textile-data/component-c02	REF 2.0	https://www.example.com/textile-data/material-m04	polyester fibres	40
https://www.example.com/textile-data/component-c02	REF 2.0	https://www.example.com/textile-data/material-m05	ethyl vinyl acetate film	20
https://www.example.com/textile-data/component-c02	REF 2.0	https://www.example.com/textile-data/material-m07	ethyl vinyl acetate resin	7
https://www.example.com/textile-data/component-c02	REF 2.0	https://www.example.com/textile-data/material-m08	styrene butadiene latex	25
https://www.example.com/textile-data/component-c02	REF 2.0	https://www.example.com/textile-data/material-m06	inorganic filler	5
https://www.example.com/textile-data/component-c02	REF 2.0	https://www.example.com/textile-data/material-m09	single or double adhesive coating	3
https://www.example.com/textile-data/component-c01	SPD Bio	https://www.example.com/textile-data/material-m01	bio derived EVA	60
https://www.example.com/textile-data/component-c01	SPD Bio	https://www.example.com/textile-data/material-m02	recycled PES fibres	30

Figure 5: Screenshot showing the data viewer component of the Open Circularity Platform.

This viewer is packaged and released as part of the OCP releases. The sources and attached instructions for the OCP platform are published in the GitHub repository located at:

<https://github.com/KnowledgeOnWebScale/open-circularity-platform>

¹⁴<https://www.w3.org/wiki/LinkedData>

4.2 CEON - The Circular Economy Ontology Network

The Circular Economy Ontology Network (CEON) provides a shared vocabulary in the form of a network of ontologies to support efficient decentralized sharing of industry data in circular economies.

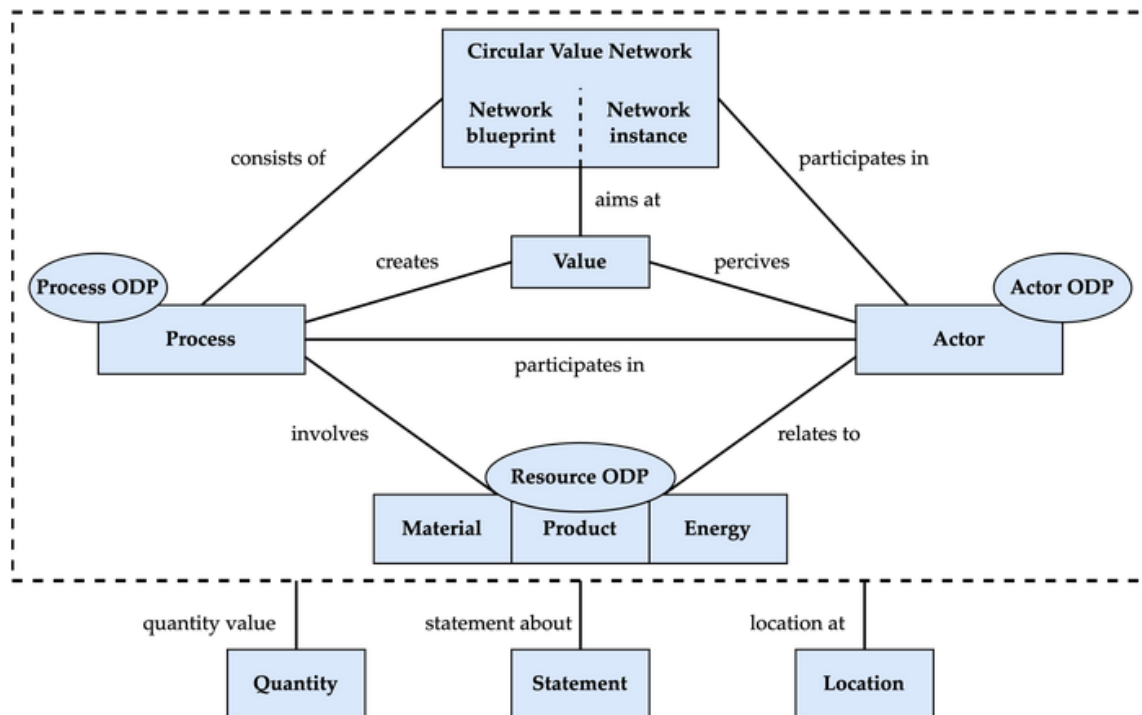


Figure 6: Topics covered by the Circular Economy Ontology Network (CEON - c.f. D3.2 and D3.4).

The CEON repository uses GitHub Actions to automate the generation of ontology documentation and to publish content to <https://liusemweb.github.io/CEON/>. The action is configured to trigger whenever a pull request is merged into the main branch. The code on the main branch is stable, properly tested and should be viewed as the latest release of the code (i.e. ontology network).

The ontologies produced as part of Onto-DESIDE is published on GitHub are made available through the permanent identifier CEON using the w3id.org¹⁵ URI, resulting in the full identifier of:

<http://w3id.org/CEON>

The ontology modules included in CEON have evolved and expanded during the project. Given adoption after the project, they will continue to be added to. At some point, what is to be seen as the core parts of CEON will become somewhat stable and changes will be more of the nature of alignments from and to CEON. The most current state, complete with documentation and a graphical visualization using WebVOWL¹⁶ will be maintained at the CEON github.

The sources and detailed instructions are published in the GitHub repository located at:

<https://github.com/LiUsemWeb/CEON/>

¹⁵<https://w3id.org/>

¹⁶<https://github.com/VisualDataWeb/WebVOWL>

The core modules in the third version of CEON that is the most current at the writing of this deliverable are the following:

- **Actor ODP** (actorODP) (v0.3)
<https://liusemweb.github.io/CEON/ontology/actorODP/0.3/index.html>
- **Actor module** (actor) (v0.3)
<https://liusemweb.github.io/CEON/ontology/actor/0.3/index.html>
- **Circular Value Network** (cvn) (v0.2)
<https://liusemweb.github.io/CEON/ontology/cvn/0.2/index.html>
- **Value** (value) (v0.2)
<https://liusemweb.github.io/CEON/ontology/value/0.2/index.html>
- **ProcessODP** (processODP) (v0.4)
<https://liusemweb.github.io/CEON/ontology/processODP/0.4/index.html>
- **Process** (process) (v0.4)
<https://liusemweb.github.io/CEON/ontology/process/0.4/index.html>
- **Resource ODP** (resourceODP) (v0.4)
<https://liusemweb.github.io/CEON/ontology/resourceODP/0.4/index.html>
- **Product** (product) (v0.4)
<https://liusemweb.github.io/CEON/ontology/product/0.4/index.html>
- **Material** (material) (v0.3)
<https://liusemweb.github.io/CEON/ontology/material/0.3/index.html>
- **Energy** (energy) (v0.1)
<https://liusemweb.github.io/CEON/ontology/energy/0.1/index.html>
- **Statement** (statement) (v0.1)
<https://liusemweb.github.io/CEON/ontology/statement/0.1/index.html>
- **Quantity** (quantity) (v0.1)
<https://liusemweb.github.io/CEON/ontology/quantity/0.1/index.html>
- **Location** (location) (v0.1)
<https://liusemweb.github.io/CEON/ontology/location/0.1/index.html>

Conclusions

This deliverable documents the technical components released by the Onto-DESIDe project and how those fit together to form an integrated platform that supports validating the goals of the respective use cases, as well as the cross domain requirements derived throughout the phases of the project. The ambition is also to provide instructions that will enable organizations external to the project, to gain an understanding of how to set up a similar platform. By making it relatively easy to setup the infrastructure used in the project to reproduce similar functionality, we hope to support further uptake of the technology and methods used.

This deliverable have been updated throughout the three iterations of the project, but it will never contain all the complete instructions or the most up-to-date sources for any of the components. As the parts of what make up the technical infrastructure develop at different speeds, the most up-to-date versions will be kept in the respective repository connected to that deliverable or work package. Also, in many cases there are software components that are not directly developed by the project but used as part of the technology stack, these components will also be referenced through the respective repositories as to best keep up with current versions.

The focus of this document is on providing the overview of major components of the infrastructure, and the documentation that is needed to understand how they fit together. For this final version of this deliverable we have also added a section on data sources and formats, this has ben done to provide an overview of the types of formats and protocols used in validating the user stories. No actual data will be part of this deliverable, data as part of the validation of use cases are non-public and not made available for public use.

Finally, there is a balance needed to be struck between repetition and addition. This deliverable focuses on explaining how the differernt pieces of the architecture of Onto-DESIDe fit together on a high level, for detailed instructions on how to setup the respective components, pointers to sources for getting hold of the most up to date versions of that information are provided.

References

- [1] Fenna Blomsma, Mike Tennant, and Ritsuko Ozaki. Making sense of circular economy: Understanding the progression from idea to action. *Business Strategy and the Environment*, 32, 05 2022. doi:10.1002/bse.3107.
- [2] Anastasia Dimou, Miel Vander Sande, Pieter Colpaert, Ruben Verborgh, Erik Mannens, and Rik Van de Walle. Rml: A generic language for integrated rdf mappings of heterogeneous data. volume 1184, 04 2014.
- [3] Thomas R. Gruber. A translation approach to portable ontology specifications. *Knowledge Acquisition*, 5(2):199–220, 1993. URL: <https://www.sciencedirect.com/science/article/pii/S1042814383710083>, doi:10.1006/knac.1993.1008.

Appendices

A Integrated releases of the Onto-DESIDe platform

#	Ontology	Software platform
V1	This represents the initial release of the Circular Economy Ontology Network (CEON) as part of the integrated release and its corresponding documentation. Release notes and download at: https://github.com/LiUSemWeb/CEON/releases/tag/v0.1.0	This represents the initial release of the Open Circularity Platform as part of the integrated release and its corresponding documentation. Release notes and download at: https://github.com/KnowledgeOnWebScale/open-circularity-platform/releases/tag/v0.1.0
V2	This represents the second release of the Circular Economy Ontology Network (CEON) as part of the integrated release and its corresponding documentation. Release notes and download at: https://github.com/LiUSemWeb/CEON/releases/tag/v0.2.0	This represents the second release of the Open Circularity Platform as part of the integrated release and its corresponding documentation. Release notes and download at: https://github.com/KnowledgeOnWebScale/open-circularity-platform/releases/tag/v0.2.4
V3	This represents the third release of the Circular Economy Ontology Network (CEON) as part of the integrated release and its corresponding documentation. Release notes and download at: https://github.com/LiUSemWeb/CEON/releases/tag/v0.3.0	This represents the third release of the Open Circularity Platform as part of the integrated release and its corresponding documentation. Release notes and download at: https://github.com/KnowledgeOnWebScale/open-circularity-platform/releases/tag/v0.3.2